


# whitney clegg

M O T I O N   G R A P H I C S   D E S I G N E R

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## SKILLS

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### ADOBE SUITE

After Effects, Photoshop, Illustrator, InDesign, Premiere Pro

### 3D MODELING

Cinema 4D, Maya

### CHARACTER ANIMATION

DUIK, Maya, Pencil and Paper

### PROFESSIONAL

Communication, Problem Solving, Organization, Teamwork, Leadership

## EDUCATION

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### BA / ANIMATION & DIGITAL ARTS MINOR / ECONOMICS

University of Southern California  
2009-2013

## AWARDS

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### 2018 GOLDEN TRAILER AWARDS NOMINEE - BEST GRAPHICS FOR A SERIES (TV/TEASER/TRAILER)

Comrade Detective, Amazon Studios

## ASK ME ABOUT

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Modern board games, fostering dogs, my big (and tall) family, or fancy paper cutting.

Motion graphics designer with 4.5 years experience in entertainment advertising. Talented in title design working with typography, color, texture, and lighting in both flat and 3D spaces. Skilled at integrating graphics and footage through keying, tracking, and rotoscope. Quick learner in a rapidly evolving industry. Able to produce quality work under tight deadlines.

## EXPERIENCE

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### TRANSIT, LLC · AUG 2015 - JUL 2018 MOTION GRAPHICS

- Personally invited to be the second voice in building a new graphics department at an established editorial agency.
- Led the department when the Art Director was out by communicating with the producers and managing the team's responsibilities.
- Helped create organized project system for high quantity of produced graphics.
- Designed and animated titles and interstitial cards for feature trailers and TV spots.
- Integrated graphics into footage using VFX work such as rotoscoping, tracking, and particle effects.
- Worked in a fast paced environment on multiple projects simultaneously with high regard for quality and fast turn-around.

### WILD CARD AV · AUG 2013 - AUG 2015 MOTION GRAPHICS / GRAPHICS COORDINATOR

- Designed titles and interstitial cards for feature trailers and TV spots.
- Worked intuitively within projects created by fellow designers, following their structure to create matching graphics.
- Up-resed graphics for finish and worked with the finishing coordinator to provide graphics to clients specs.
- Integrated graphics and footage with VFX such as keying tracking, and rotoscope.
- Promoted from within company.